

- **4-1-1. Suspended/Interrupted Game.** A regular season lacrosse game that has completed one-half or more of play is an official game. A game that has been called because of weather or darkness prior to the first half being completed is a suspended game and, if played, shall restart from the point of suspension. (See also FHSAA Policy 34: Policy on Inclement Weather)

- **4-2-1. Mandatory Water Break.** The referee must call an uncharged, one-minute, timeout at a natural stoppage of play nearest to the half-way point of each half. Coaches may meet with their players during this timeout. This rule must be enforced in all games and levels up to and including the FHSAA Lacrosse State Series.

- **12-8 Ejection Penalties.** Anyone receiving two yellow cards in the game will be suspended from further participation in that game but will not be prohibited from participating in the team's next game. Anyone receiving a red card will be suspended from further participation in that game and will be prohibited from participating in the team's next two games minimum, with possible further suspension to follow.

## **2007. Soccer Regulations**

### **2007.01. Rankings for FHSAA Soccer Officials**

#### **2007.01.1 Designations and Criteria.**

(1) Each FHSAA soccer official will be ranked every year by the FHSAA Office. The rankings to be used for this purpose are: Rank 1; Rank 2; and Rank 3.

(2) Rankings will be determined according to the following criteria:

- (a) Score on the FHSAA Soccer Evaluation, which is effective for two years after completion;
- (b) Score on the current year's FHSAA rules examination;
- (c) Completed years of experience as a high school official to date;
- (d) Number of regular season contests (varsity and sub-varsity) officiated in the previous year;
- (e) Completion of Training Session for the current year.

#### **2007.01.2 Definitions and Qualifications.**

(1) **Rank 1 Official.** A Rank 1 Official is an individual who has demonstrated consistent superior performance over a sustained period of time. This official is at the top of his/her peer group and has met standards of performance in excess of those required of Rank 2 and Rank 3 officials. The qualifications for a Rank 1 Official are as follows:

(a) The official must earn 90 or more proficiency points to qualify for as a Rank 1 Official.

(2) **Rank 2 Official.** A Rank 2 Official is an individual who has demonstrated the competence and gained the experience necessary to officiate at all levels of athletic competition in his/her sport. This official is in the broad middle range of his/her peer group and is distinguished by the FHSAA by means of proficiency points. The qualifications for a Rank 2 Official are as follows:

- (a) The official must earn between 75 and 89 proficiency points to qualify for as a Rank 2 Official;
- (3) **Rank 3 Official.** A Rank 3 Official is an individual who has accumulated less than 75 proficiency points in a given year.

### 2007.01.3 Proficiency Points.

(1) Proficiency points are earned by an official based on his/her score on the FHSAA Soccer Evaluation, (which is effective for two years after completion); score on the FHSAA rules examination for the current year; total completed years of experience as a high school official registered with either the FHSAA or another state association that is a member of the National Federation of State High School Associations; Training Session; and the number of contests, both varsity and sub-varsity, officiated during the previous school year. The maximum number of proficiency points an official can earn in any given year is 100.

- (2) Proficiency points are awarded as follows:

Evaluation	35
Examination Results	30
Completed Years of Service	15
Previous Year's Contest Officiated	15
Training Session Attendance	5
<b>Total Possible Points</b>	<b>100</b>

- (3) Proficiency points breakdown:

- (a) Evaluation

The evaluations will be scored on a scale of 0 to 5. The score received will be multiplied by 7 to get the total proficiency points. (For example: if you score a 4.42 on your evaluation, you will receive 30.94 proficiency points;  $7 \times 4.42 = 30.94$ ).

Multiple evaluations will be averaged.

- (b) Examination Results

The examination results will be scored on a scale of 0 to 100. The score received will be multiplied as a percentage to the maximum allotted proficiency points. (For example: if you score a 92 on your examination, you will receive 27.6 proficiency points;  $25 \times 92\% = 27.6$ ).

- (c) Completed Years of Service:

1 point for every year of service (maximum of 15 points)

- (d) Previous Year's Contest Officiated:

1/2 point for each varsity contest officiated; 1/4 point for each sub-varsity (i.e., middle school, 9th grade, junior varsity) contest officiated involving FHSAA members (maximum of 15 points)

- (e) Training Session Completion:

**\* Covering Curriculum provided by FHSAA**

## **2007.02. Regional & State Tournaments/Meets**

### **2007.02.1 Assignments.**

(1) The assignment of officials to officiate a regional tournament or meet, as well as a state tournament or meet, will be made by the FHSAA Office. These assignments may or may not be made from the list of officials compiled by the association's Recommendations Committee as required in s.2.1(2).

(2) The Recommendations Committee within each local official's association must compile and submit by the prescribed deadline to the FHSAA Office a list of member officials who deserve consideration for assignment to a regional tournament contest or state tournament contest. This list of recommended officials must be approved by majority vote of the local officials' association membership prior to its submission to the FHSAA Office.

**2007.02.2 Criteria to be followed in Making Assignments.** Those officials in each sport who have met the following criteria will be given priority consideration for selection to officiate State Series contests:

(1) Officials who are classified by the FHSAA as Rank 1 or Rank 2 in the sport;

(2) Officials who have scored "75" or above on the FHSAA evaluation and rules examination;

(3) Completion of a Training Session for the current year.

(4) Officials who were selected to officiate a district tournament contest,

(5) Officials who are recommended to the FHSAA Office by the local official's association to which they belong. (The FHSAA Office may request the local association to submit regular season evaluations for recommended officials.)

**2007.02.3 Payment of Fees for State Series Contest.** The host member school will be notified of the appropriate fees to be paid to officials assigned to officiate State Series contests on the regional level. Checks in payment for officials' services must be issued to the local official's association to which the officials belong. Checks issued to officials' associations for payment of state series games may be presented to the crew at the game site or mailed immediately to the association's address.

### **2007.03 Regular Season.**

(1) **Games:** Varsity and junior varsity soccer games will be played in two halves of 40 minutes. Sub-varsity teams may play two 30-minute halves upon mutual agreement of opposing schools. These requirements will apply to all regular season games as well as invitational tournaments.

(2) **Ties:** Regular season contests which end in a tie remain a tie. In the event of a tie in an invitational tournament game, the FHSAA soccer overtime procedure may be used.

(3) **Size of Officials Crew:** The official crew for regular season soccer games will consist of a minimum of two officials. The use of three officials for regular season games is optional. When three officials are utilized during competition, the Double Dual System of Control shall be utilized.

(4) **Area Behind End Lines:** Officials shall keep areas behind the end lines clear of spectators and media representatives. Photographers may be permitted behind the end lines provided they are at least three yards behind the end lines on the corners and at least six yards behind the end lines near the goals. Photographers shall not be permitted to stand behind the goals when the ball is in play.

(5) **Pregame Warm-up:** Each team will have a 20-minute warm-up period prior to each game. Teams should arrive at the tournament site a minimum of 30 minutes prior to game time.

#### **2007.04 State Series.**

(1) **Games:** Varsity soccer games will be played in two halves of 40 minutes.

(2) **Ties:** All state series games that are tied at the end of regulation play will be resolved according to the overtime procedure contained in s.2007.08.

(3) **Size of Officials Crew:** Three officials will be used for all FHSAA State Series soccer games. The Double-Dual System of Control will be utilized in all season games.

(4) **Pregame Warm-up:** Each team will have a 20-minute warm-up period prior to each game. Teams should arrive at the tournament site a minimum of 30 minutes prior to game time.

(5) **Official Ball for State Series:** The official ball of the FHSAA Soccer Finals is the Wilson VEZA, however the use of the Wilson Forte Fybird II is allowed. The use of this ball will be mandatory by all teams in all games played in the state tournament. During the regular season and throughout the state series, with the exception of the state tournament, schools can use any ball with the NFHS stamp.

**2007.05 FHSAA Rule Modifications.** The following NFHS rules, which are optional by state association adoption, and other modifications have been approved by the FHSAA:

- **4-1-1(d).** Compression/bicycle shorts may be worn under the uniform bottom in accordance with the National Federation rule. Such shorts, however, may not be worn in lieu of the uniform bottom.

- **6-2-1.** The official time will be kept by a contest official on the field, and if the stadium clock is available, it is unofficial.

- **7-1-3.** A soccer game that has completed one-half or more of play is an official game. A game that has been called because of weather or darkness prior to the first half being completed is a suspended game and, if played, shall restart from the point of suspension.

- **7-1-5.** An eight (8) goal differential attained at end of the first half or secured at any point during the second half terminates the game. If an eight (8) differential is reached at any time during the first half, the game clock shall continue to run after goals are scored. Once the game clock starts running due to an eight-goal differential, the game clock must continue to run for the duration of the game.

The following modifications to NFHS Rules HAVE NOT been adopted by the FHSAA Board of Directors:

- **7-1-2.** Game-ending procedure or shortening game periods.

**2007.06 Card System for Misconduct.** Administration of the Card System for Misconduct in all contests must be administered as follows:

(1) A player, coach, or bench personnel who commits any of the violations listed in NFHS Rule 12-8-1 (a-f(1-11, 13-14)) shall be cautioned (issued a yellow card). A player may be substituted for immediately and shall be required to leave the field until the next legal substitution opportunity. (Note: An official may issue a red card and disqualify (eject) a player, coach, or bench personnel on a first offense if the situation warrants.)

(2) A player who commits a second violation of any of the violations listed in NFHS Rule 12-8-1 (a-f(1-11, 13-14)) shall be issued a second caution (blue card), shall be disqualified (ejected) from further participation in the game and shall not be replaced on the field with a substitute. The official shall first show the yellow card by raising the card above the head, followed by raising the blue card above the head. (Note: the yellow and blue cards shall not be shown simultaneously. Additionally, these disqualifications are not required to be reported to the FHSAA office in accordance with s.500)

(3) A coach or bench personnel who commits a second violation of any of the violations listed in NFHS Rule 12-8-1 (a-f(1-11, 13-14)) shall be issued a yellow card immediately followed by a red card. The first offense of NFHS Rules 12-8-1 (g), or 12-8-2 (a-c, d(1), e-f) shall be issued a red card, shall be disqualified (ejected) and must exit the premises, and shall be subject to the provisions of the FHSAA Policy of Unsporting Conduct. (Note: These disqualifications shall be reported to the FHSAA Office in accordance with s.500.)

(4) A player who commits any of the violations listed in NFHS Rules 12-8-1 (g), or 12-8-2 (a-b, d(1), e-g) shall be guilty of unsporting conduct, shall be issued a red card, shall be disqualified (ejected) from further participation in the game and shall not be replaced on the field with a substitute. This player shall be subject to the provisions of the FHSAA Policy on Unsporting Conduct. (Note: These disqualifications shall be reported to the FHSAA Office in accordance with s.500.)

(5) A player who violates NFHS Rule 12-8-1 (f) (12) shall be guilty of delayed, excessive or prolonged act(s) by which the player attempts to focus attention upon his or herself and/or prohibits a timely restart to the game and shall be disqualified (ejected) from the contest. The player shall be issued a blue card and shall not be replaced on the field with a substitute. (Note: These disqualifications shall not be reported to the FHSAA Office in accordance with s.500.)

(6) A player who violates NFHS Rule 12-8-2 (d) (2) shall be guilty of a hand ball foul (non-contact with opponent) and disqualified for the remainder of the contest. The player shall be issued a blue card and shall not be replaced on the field with a substitute. (Note: These disqualifications are not required to be reported to the FHSAA office in accordance with s.500.)

(7) A player who violates NFHS Rule 12-8-2 (d) (3) shall be guilty of a committing a foul (non-violent) attempting to deny an obvious goal-scoring opportunity outside the penalty area and shall be disqualified (ejected) from the contest. The player shall be issued a blue card and shall not be replaced on the field with a substitute. Note: These disqualifications are not required to be reported to the FHSAA office in accordance with s.500.

(8) A player who violates NFHS Rule 12-8-2 (d) (4) shall be guilty of committing a foul inside the penalty area, while not attempting to play the ball and a goal is not scored and shall be disqualified (ejected) from the contest. The player shall be issued a blue card and shall not be replaced on the field with a substitute. (Note: These disqualifications are not required to be reported to the FHSAA office in accordance with s.500.)

**2007.07 Timeouts.** There shall be a one-minute timeout in each half for re-hydration of players and for coaches to deal with player situations. Players shall remain on the field and there shall be no delay in substitution. Substitutes may enter per NFHS Rule 3-3-1. The timeout shall occur when there is stoppage immediately prior to or after the 20-minute mark at the discretion of the referee when there is no immediate offensive scoring opportunity.

**2007.08 Overtime Procedure.** The overtime procedure to be used in the state series, as well as invitational tournament games, is as follows (Note: schools hosting invitational tournaments during the regular season may use this entire overtime procedure or go directly to penalty kicks as specified in s.2007.06(3):

(1) Following a five-minute interval, there shall be two (2) 10-minute overtime periods. A coin toss as specified in NFHS Rule 5-2-2(d)(3) shall be held in advance of the first overtime period. After the end of the first 10-minute overtime period, the teams shall change ends of the field and play a second 10-minute overtime period, after a two-minute interval between the first and second periods

(2) If a tie still exists following the second overtime period, the head coaches and team captains for both teams will meet with the officials at the halfway line to review the procedure for penalty kicks as follows:

(a) The referee will choose the goal at which all of the kicks from the penalty line will be taken.

(b) Each coach will select any five players, including the goalkeeper, on or off the field (except those who may have been disqualified) to take the penalty kicks.

(c) A coin toss will be held as in NFHS Rule 5-2-2(d)(3). The team winning the toss will have the choice of kicking first or second.

(d) Teams will alternate kickers. There is no follow-up on the kick.

(e) The defending team may change the goalkeeper prior to each penalty kick.

(f) The team scoring the greatest number of these kicks will be declared the winner.

(g) Add one goal to the winning team score and credit the team with a victory. An asterisk [\*] may be placed by the team advancing to indicate the advancement was the result of a tie-breaker system.

(3) If the score remains tied after each team has had five penalty kicks:

(a) Each coach will select five different players than the first five who already have kicked to take the kicks in a sudden victory situation, wherein if one team scores and the other team does not score, the game is ended without more kicks being taken. If a team has fewer than 10 available players at the end of the first set of kicks from the penalty mark due to either injuries or disqualification, the coach must use all players who have not participated in the first five kicks. The coach may choose additional players from the first five kickers to ensure that five different players participate in the second set of kicks.

(b) If the score remains tied, continue the sudden victory kicks with the coach selecting any five players to take the next set of alternating kicks. If a tie remains, repeat s.2007.08(3)(a).

(5) The Misconduct Procedure as listed in NFHS Rule 12.8 shall be in effect during the penalty kick phase of overtime.

## **2008. Softball Regulations**

### **2008.01 Regular Season.**

(1) **Size of Officials Crew:** A minimum of two officials are required for all interscholastic softball games.

(2) **Length of Junior Varsity Games:** When varsity and junior varsity teams are scheduled to play back-to-back on the same date, at the same site, and on the same field, no new inning may be started in a junior varsity game after 1 1/2 hours. In situations where the field is properly lighted and there is ample time between junior varsity and varsity games, the junior varsity teams shall be permitted to play a regulation game of seven innings.

(3) **Suspended Game:** A game that has been called because of weather, mechanical failure or other conditions in which a winner cannot be determined will be treated as a suspended game. If the game is to be completed, it will be continued from the point of suspension, with the lineup and batting order of each team the same as the lineup and batting order at the moment of suspension, subject to the rules of the game.